

DIAMOND 8 BALL LEAGUE

1/1/2015

RULES OF THE GAME

1. **OBJECT OF THE GAME:** The player pocketing his/her group first and then legally pocketing the 8-ball wins the game.
2. **GENTLEMEN'S CALL:** Obvious balls and pockets do not have to be indicated. It is the opponents right to ask which ball and pocket if he is unsure of the shot. Banks, Caroms, Combinations and Kicks are not considered obvious and both the object ball and the pocket must be called. Kisses do not need to be called.
3. **LEGAL BREAK:** To execute a legal break, the breaker must either (1) pocket a ball, or (2) drive four numbered balls to a rail. If he fails to make a legal break, it is not a foul, however, the incoming player has the option of (1) accepting the table in position and shooting, or (2) having the balls re-racked and shooting the opening break himself. It is not necessary to hit the head ball (the ball on the foot spot) to initiate a legal break in 8-ball. If a player is going to use a "soft" break he must get a witness to make sure it is legal.
4. **SCRATCH ON A LEGAL BREAK:** If a player scratches on a legal break shot it is a foul and the table is open. The incoming player has ball-in-hand behind the headstring. Making the 8-ball on the break and scratching is not a loss of game. You spot the 8-ball and the incoming player has ball-in-hand behind the headstring. If you scratch on the break, all balls pocketed are spotted.